

# Insights on protecting crypto ops

Why a couple advanced controls isn't  
enough

Ethan Johnson  
Next Encrypt

# What is cryptocurrency

Simple definition – a digital or virtual currency secured by cryptography, operating on a decentralized system

Billions worth of crypto are moving every day, protected by cryptography, digital signatures, and broader information security practices

It's also sadly considered:

- .. dangerous
- .. contributing to the rise of ransomware
- .. an avenue for social engineering, scams, theft, and money laundering

I personally hope it plays a major role in the future of finance

# Why it's attacked so much

- 1) Substantial value - market cap in the trillions
- 2) Ease of theft & reuse
- 3) Risk and impacts of getting caught

It's often considered easier and safer to threat actors than physical theft and robbery

Risk = function(assets, threats, controls, vulnerabilities)

Assets and potential risks have a strong relationship



# What's been going wrong

Scams

Fraud

Social engineering

Stolen keys

Hacked smart contracts

Malicious tokens and smart contracts

Advanced attacks on companies with large funds

Physical attacks and kidnappings

Misunderstandings about keys, wallets, and custody exploited

.. and many more



Recently over \$1 Billion was lost in a single incident

# What is crypto ops

Unless a system is fully automated end-to-end, it's *operated* by individuals  
Think payments, transfers, investing, settling, accounting, etc.

**\*People** are involved in deciding how funds are stored and transferred  
These transactions tend to be handled with **systems and processes**

The technologies, methods, mechanisms, etc. are a bit different from traditional finance, with lots of the same underlying concepts

The types of cryptocurrency organizations, and related ops, can vary widely. E.g.  
Exchanges and Trading, Lending, Mining, Stablecoins, Gaming, NFTs,  
Wallet Software, Funds Transfer Systems, Payments, Chain Tracing & Analytics,  
Monitoring Products, Custody, Web3 Infra providers, Layer 1s, Layer 2s

# Zooming in.. the big hack

Everyone's asking about the big newsworthy ~1.5 Billion hack

In the realm of self-custody, a couple key controls have become common, and I'm fairly certain were involved:

- 1) Multiple signature systems and hardware wallets
- 2) Transaction checks e.g. simulations, wallet address checks or allow-lists, etc.

With a multisig, a threshold of signers must be reached before transactions can be executed, funds can move, etc.

Some recent hacks likely involving these controls:

~\$1.5 Billion Multisig, hardware wallets

~ \$58 Million Multisig, hardware wallets

~ 235 Million Multisig, hardware wallets & 3rd party signer



# Zooming in.. (continued)

Publicly released details on the ~1.5 Billion hack

The organization providing publicly available multisig capabilities was breached

From what I found in the news:

- A developer's computer was hacked
- Some amount of production access to their AWS S3 was gained
- Malicious javascript ended up in their AWS S3 bucket
  - Designed to activate under certain limited circumstances

\* Note - at that point, not much unique to the crypto and web3 world

Sounds a lot like a *watering hole* attack



# Zooming in.. (continued)

The primary target of the attack was a crypto company with substantial assets

While performing a (likely) routine operation with their multisig wallet, which holds substantial funds

The malicious javascript seems to have tricked them

A seemingly routine transfer interacted with a new and unexpected wallet

Substantial fund loss ensued





# From another lens

ATT&CK®

| Reconnaissance<br>10 techniques        | Resource Development<br>8 techniques | Initial Access<br>10 techniques     | Execution<br>14 techniques             | Persistence<br>20 techniques             | Privilege Escalation<br>14 techniques    | Defense Evasion<br>44 techniques                | Credential Access<br>17 techniques       | Discovery<br>32 techniques       | Lateral Movement<br>9 techniques       | Collection<br>17 techniques            | Command and Control<br>18 techniques  | Exfiltration<br>9 techniques               | Impact<br>14 techniques        |
|--|--------------------------------------|-------------------------------------|--|--|--|---|--|----------------------------------|--|--|---------------------------------------|--|--------------------------------|
| Active Scanning (3)                    | Acquire Access                       | Content Injection                   | Cloud Administration Command           | Account Manipulation (7)                 | Abuse Elevation Control Mechanism (6)    | Abuse Elevation Control Mechanism (6)           | Adversary-in-the-Middle (4)              | Account Discovery (4)            | Exploitation of Remote Services        | Adversary-in-the-Middle (4)            | Application Layer Protocol (5)        | Automated Exfiltration (1)                 | Account Access Removal         |
| Gather Victim Host Information (4)     | Acquire Infrastructure (8)           | Drive-by Compromise                 | Command and Scripting Interpreter (11) | BITS Jobs                                | Access Token Manipulation (5)            | Access Token Manipulation (5)                   | Brute Force (4)                          | Application Window Discovery     | Internal Spearphishing                 | Archive Collected Data (3)             | Communication Through Removable Media | Data Transfer Size Limits                  | Data Destruction (1)           |
| Gather Victim Identity Information (3) | Compromise Accounts (3)              | Exploit Public-Facing Application   | Container Administration Command       | Boot or Logon Autostart Execution (14)   | Account Manipulation (7)                 | Build Image on Host                             | Credentials from Password Stores (6)     | Browser Information Discovery    | Lateral Tool Transfer                  | Audio Capture                          | Content Injection                     | Exfiltration Over Alternative Protocol (3) | Data Encrypted for Impact      |
| Gather Victim Network Information (6)  | Compromise Infrastructure (8)        | External Remote Services            | Deploy Container                       | Boot or Logon Initialization Scripts (5) | Boot or Logon Autostart Execution (14)   | Debugger Evasion                                | Exploitation for Credential Access       | Cloud Infrastructure Discovery   | Remote Service Session Hijacking (2)   | Automated Collection                   | Data Encoding (2)                     | Exfiltration Over C2 Channel               | Data Manipulation (3)          |
| Gather Victim Org Information (4)      | Develop Capabilities (4)             | Hardware Additions                  | Exploitation for Client Execution      | Browser Extensions                       | Boot or Logon Initialization Scripts (5) | Deobfuscate/Decode Files or Information         | Forced Authentication                    | Cloud Service Dashboard          | Remote Services (8)                    | Browser Session Hijacking              | Data Obfuscation (3)                  | Exfiltration Over Other Network            | Defacement (2)                 |
| Phishing for Information (4)           | Establish Accounts (3)               | Phishing (4)                        | Inter-Process Communication (3)        | Compromise Host Software Binary          | Create or Modify System Process (5)      | Deploy Container                                | Forge Web Credentials (2)                | Cloud Service Discovery          | Replication Through Removable Media    | Clipboard Data                         | Dynamic Resolution (3)                | Exfiltration Over Physical Medium (1)      | Disk Wipe (2)                  |
| Search Closed Sources (2)              | Obtain Capabilities (7)              | Replication Through Removable Media | Native API                             | Create Account (3)                       | Domain or Tenant Policy Modification (2) | Direct Volume Access                            | Input Capture (4)                        | Cloud Storage Object Discovery   | Data from Cloud Storage                | Data from Configuration Repository (2) | Encrypted Channel (2)                 | Exfiltration Over Web Service (4)          | Endpoint Denial of Service (4) |
| Search Open Technical Databases (5)    | Stage Capabilities (6)               | Supply Chain Compromise (3)         | Scheduled Task/Job (5)                 | Create or Modify System Process (5)      | Domain or Tenant Policy Modification (2) | Domain or Tenant Policy Modification (2)        | Modify Authentication Process (9)        | Container and Resource Discovery | Data from Information Repositories (5) | Data from Local System                 | Fallback Channels                     | Exfiltration Over Physical Medium (1)      | Financial Theft                |
| Search Open Websites/Domains (3)       |                                      | Trusted Relationship                | Serverless Execution                   | Event Triggered Execution (17)           | Escape to Host                           | Execution Guardrails (2)                        | Multi-Factor Authentication Interception | Debugger Evasion                 | Data from Information Repositories (5) | Data from Local System                 | Hide Infrastructure                   | Exfiltration Over Physical Medium (1)      | Firmware Corruption            |
| Search Victim-Owned Websites           |                                      | Valid Accounts (1)                  | Shared Modules                         | External Remote                          | Event Triggered Execution (17)           | Exploitation for Defense Evasion                | Multi-Factor                             | Device Driver Discovery          | Use Alternate Authentication           | File and Directory                     | Ingress Tool Transfer                 | Exfiltration Over Web Service (4)          | Inhibit System Recovery        |
|  |                                      |                                     | Software Development Tools             |  |  | File and Directory Permissions Modification (2) |  | Domain Trust Discovery           |  |  |                                       | Scheduled Transfer                         | Network Denial of Service (2)  |
|  |                                      |                                     |  |  |  |   |  | File and Directory               |  |  |                                       | Transfer Data                              | Resource Hijacking (1)         |

# From another lens

Not a direct application of techniques, but aligns to the framework

|   |   |
|---|---|
| Reconnaissance                          | <i>high value wallet(s) &amp; infra identified, public info</i> |
| Initial Access, Execution               | <i>developer's computer breached</i>                            |
| Credential Access, Privilege Escalation | <i>gaining backend privileged access to public website</i>      |
| Defense Evasion ->                      | <i>malicious javascript w/specific triggers</i>                 |
| Impact ->                               | <i>complex financial theft</i>                                  |

How hard is reconnaissance, to identify valuable crypto wallets and multisig configs?  
In this case:

- Publicly visible wallet holdings and transaction history (on Ethereum blockchain)
- Likely publicly visible multisig wallet configurations & transaction history

# What about the web3 part?

## Technical level

- Smart contracts are called “smart” for a reason
- Signing them is complicated
- Digital “fine print” a.k.a blind signing is easy for humans to miss  
.. also, a 3rd party vendor (web2) attack combined with a web3 attack



## Business level

- Systems and processes are complex, involve lots of little tradeoffs
- Designing for secure human computer interaction is hard
- Transaction signers generally aren't cybersecurity experts
- The systems and processes that failed were probably considered sufficient, at least sometime in the past



\* It's easy to be a Monday morning quarterback

# So why does this happen?

First, keep in mind

- Publicly shared hack analysis only tells part of the story
- Don't know how much the companies invested in infosec  
Even with significant investment, ROI can vary widely
- Cyber offense vs. defense are not always equally difficult
- Cyber attacks tend to evolve - the goal line moves
- Managing 3rd party security risks is hard
- Private businesses are left to fend for themselves too much against organized crime and nation state hacking



# Why in this case?

.. on the multisig wallet provider side

- A user device and production access was breached
- Production tampering or modification was not detected, or not fast enough

-> *common struggles across many industries*

.. on the impacted crypto operation

- The cryptography was strong, but humans interacting with it were tricked

-> *common struggle across many industries and uses of cryptography*

Lots of defense-in-depth controls *could* be creatively built for these specific areas

However, this is only one of many areas to secure

# Why, more broadly?

*Very personal opinion. A cryptocurrency industry combination of:*

- *Overconfidence & Dunning-Kruger effect*
- *Short-lived, volatile, and lucrative business opportunities*
- *Viewing security as a cost more than a selling point*
- *The journey to becoming profitable involves multiple forms of existential risks*



# A personal opinion

*Strong, creative, innovative, industry-leading information security is expensive*

*Companies operating with crypto that can absorb a \$1billion loss, can afford it*



# Common myths

*Myth:* infosec should help with the techy parts like encryption and vulnerabilities, not operational business processes

*Myth:* smart contract audits cover everything

*Myth:* apple gear is so secure that corporate device controls are unnecessary

*Myth:* monitoring and privileged access controls are just for the really big companies

*Myth:* we don't need to check on patching, it works automatically

*Myth:* we can't be phished or tricked, we only click the safe links

*Myth:* the next crypto hack victim will always be someone else





# What to do

**Back to the basics!**

**Approach strong security as a primary business objective!**

**Disciplined and comprehensive security!**

NIST CSF, NIST 800-53, MITRE, OWASP, CWE, CCSS, and more

Assess risks, continuously understand threats and vulnerabilities

Threat model

Architect and build protective controls

Build defense-in-depth

Monitor

Build response and recovery capabilities

Govern and invest in securing assets

DR, BCP, Asset Inventories

Audit, Assess, Pen test, Enlist help from experts

Address insider threats

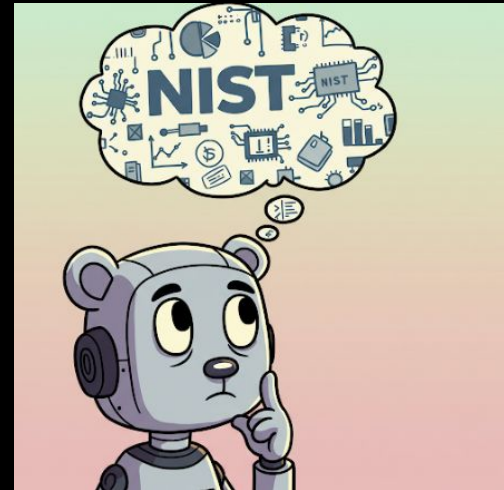
.. and much more



# NIST Framework examples

E.g. NIST 800-53 covers a ton of controls. These look very similar to web3 needs:

- Process isolation and hardware separation  
-> *Crypto hardware wallets*
- Detonation chambers for quickly identifying malicious code  
-> *Crypto transaction simulations*
- Cryptographic mechanisms to detect unauthorized changes to software, firmware, and information
- PKI controls
- .. and more



# Topics for another day...

Custodial funds

Backups and failover

Hardware security for signing

Cold signing

Defi exchanges

Smart contract security

CI/CD security

Hardware wallets vs. cold signing

3rd party risks

Secure communications

High integrity transaction instructions

KYC and KYT

Wallet and keys registry

Physical protections

Insider threats

Monitoring and real-time visibility

...

# Thanks!

Reach out - <https://www.linkedin.com/in/ethan-johnson-9184956>

**Ethan Johnson**

**Next Encrypt - Consulting and Advising**

Fractional Chief Information Security Officer Services

